

CLINTONVILLE YOUTH LEAGUE

RULES – 5 & 6 Yr. Olds

Revised February 17, 2013

Conduct

1. Official little league baseball rules shall prevail, except as changed by the Clintonville Youth League.
2. Coaches and players are to remain in the dugout during the game, except for the batter, the on-deck batter, any pitchers and catchers warming up, and the use of bathroom.
3. No other people except the coaches, players, batboy and scorekeeper are to be in the dugout during the game.
4. No coach will be allowed at any time behind the backstop during a game in which they are participating is in progress.
5. All equipment (helmets, bats, gloves, ball bags, etc.) must be in the dugout or safely out of play BEFORE play can start or be re-started.
6. No jewelry will be worn by any player during any game or practice. This includes necklaces, rings, ear rings, and any other piercings.
7. There will be no bikes allowed on the field of play while the games are in progress. Bikes are to be parked behind the bleachers, spectators or where the cars are parked.
8. Coaches and players are not allowed to yell or heckle opposing players, coaches or umpires. No coach, player or umpire shall, at any time, whether from the bench, the playing field or anywhere else:
 - a) Incite or try to incite, by word or by sign, a demonstration by spectators.
 - b) Use language which would in any way or manner refer to or reflect upon opposing managers, coaches, players' umpires or spectators.
9. If a coach or player is ejected from a game, they shall leave the playing field and park area and take no further part in that game. They must leave the park area, not sit in the bleachers and they may not be recalled.
10. When a coach or player or any other occupant on the players' bench show disapproval of an umpire's decision, the umpire shall first give a verbal warning that such disapproval shall stop. If such action continues, the umpire shall order the offender out of the game and to leave the park and spectator area. If the umpire is unable to detect the offender(s), the bench may be cleared of all substitute players. The coach of the offending team shall have the privilege of recalling to the playing field only those players needed for substitution in that game.
11. When a coach claims that an umpire's decision is in violation of league playing rules, he/she may make a formal protest to the home plate umpire. The home plate umpire shall immediately call a conference of umpires calling the game and a decision will be rendered at once. This decision is final with no appeal process. Protest not made immediately will not be heard.
12. If a coach, player or spectator is kicked out of a game for any offense, such as obscene or indecent gesture, language, unsportsmanlike conduct, the umpire shall forward the particulars to the Clintonville Youth League Umpire Coordinator and the President within twenty-four (24) hours after the end of any game for review.

13. After receiving the umpire's report, that coach, player or spectator who has been disqualified will be required to appear before the Clintonville Youth League Board of Directors and explain their conduct. In the case of a player, that team coach is also required to attend the meeting. Parents or guardians are also required to be present. The members of the CYL board present at the meeting shall review the particulars and impose such penalty as they feel is justified.

Game

14. The home team will use the first base side dugout and will be responsible for keeping the official score book. The visitor team will use the third base side dugout and will be responsible for operating the scoreboard.
15. The home team is responsible for preparing the field for the game, which includes liming the foul lines and batter boxes, moving the bases to the correct distance if needed, and having the scoreboard ready for use.
16. The visitor team is responsible for filling out the Game Sheet and having the umpires sign the sheet.
17. The Clintonville Youth League will provide one new baseball for the game and one good used ball. A regulation Little League baseball will be used.
18. All games must be played on the scheduled dates and times. Exceptions will be made if prior arrangements have been discussed and both coaches have agreed on those dates and times. Failure to comply with this rule may result in a forfeiture of the game.
19. Both the home and visiting team may warm-up prior to the start of league games. It is the discretion of the coaches scheduled to play as to which team will have use of the diamond or batting cage first.
20. Make-up games shall be played within two (2) weeks. If no make-up date is scheduled, league officers will schedule a date and the team that cannot make it shall forfeit the game.
21. No player may play in any game, unless all league player fees are paid in full. Games in which an ineligible player has played will result in the violating team forfeiting the game.
22. All players must play at least two (2) innings in the field. If a manager or coach has a justifiable reason (personal conduct, illness or injury), they may withhold a player(s) from playing the minimum of two (2) innings in the field. In that case, manager or coach must advise the other team and the umpires of this decision as soon as possible. If a manager or coach withholds a player(s) from playing in the field or batting for more than one (1) game, reasons shall be reported to the VP of Baseball Operations. Violation of the minimum two (2) innings rule or failure to bat all players present will result in forfeitures of the game(s) in which it is determined that the rule has been violated.
23. The coach shall list all players present at the game in the order that he wishes them to bat. This batting order will remain the same for the entire game. If a player becomes injured or ill and cannot bat, his/her spot in the batting order shall be eliminated.
24. At the Olen LL Field, out of play on the 1st base side is an imaginary line from the fence in front of the home team's dugout straight south to the cement/stone wall, continuing straight east along the wall to the right field fence.
25. At the Olen LL Field, out of bounds on the 3rd base side is the imaginary line from the fence of the away team's dugout to the outermost leg of the light tower.

26. At the Olen LL Field, an overthrow on the 1st base side that hits the wall and stays in play is considered a live ball. Base runners must get their bases on their own.
27. At the Olen LL Field, no one is allowed to sit on the wall on the first base line while a game is in progress. If they do, it is the coaches and umpires responsibility to ask them to move. This is to avoid any interference and/or personal injury.
28. No games will be postponed except for weather related conditions.
29. All batters must wear a helmet from the time they leave the dugout until the time they return to the dugout, including time spent on deck, batting, and running the bases.
30. Teams will bat all players available on their roster in a continuous order. If a player is not able to complete an at-bat due to illness, injury or disciplinary action, that player's spot in the batting order will be eliminated and the next player on the list will become the next batter.
31. All players will bat each inning. The end of the inning is when all players in the batting order have had a turn at the plate.
32. Coaches must change the starting spot in the batting order each inning. This is so that all players have the opportunity to run the bases with a hitter at the plate.
33. The coaches will be the umpires.
34. No official score will be kept.
35. There is an hour time limit for each game. If a new inning is started before the time limit expires, that half inning will be completed but not the full inning. You can play as many innings as the hour time limit allows.
36. If a Double Header is on the league schedule or played to make up a postponed game, the game shall consist of two one hour games for the 5/6 year olds.
37. This 5/6 Yr. old division will focus strictly on learning the game of baseball and having fun.

Pitching

38. All balls will be hit off a tee.

Fielding, Hitting & Base Running

39. There will be no stealing bases.
40. The infield fly rule will not be used.
41. No illegal bats will be used in a game. All bats must be "Official Little League" bats.
42. If a player throws their bat, they will be called out.
43. A pinch runner may be used in a game for injury purposes only. The pinch runner must be the player that made the last out.
44. The team in the field should have 10 players in defensive positions, including a catcher and a pitcher.
45. If more than 10 players are going to be in the field, both coaches must agree. The extra defensive players may not be an infield position.